TwistedMUCK Character Application

Last updated 11/24/2014

Thank you for taking an interest in TwistedMUCK. In the past we did without an application process, but after recent events we realized this was a necessary evil. Please take the time to answer the following questions and if you have any questions feel free to ask any member of our staff for assistance.

Also remember that the application process is kept private and is made available only to our senior staff. Character information, not personal information, may be provided to plot runners or used in the settling of disputes so it is vital that you provide as much information as possible to prevent confusion later.

CURRENTLY APPLICATIONS SHOULD BE SENT TO [CHRONOMUCK@GMAIL.COM](mailto:CHRONOMUCK@GMAIL.COM)

# OOC Information

REAL NAME:

EMAIL ADDRESS:

# IC Information

CHARACTER NAME:

APPROXIMATE CHARACTER AGE:

IMAGE URL (if applicable):

BACKGROUND/DESCRIPTION (two paragraph minimum):

PRIMARY SKILLS/ABILITIES:

## Character Statistics

*For more information please visit:* [*http://marrowproductions.com/Twisted/wiki/index.php?title=Application/Statistics*](http://marrowproductions.com/Twisted/wiki/index.php?title=Application/Statistics)

PHYSICAL ABILITY:

KNOWLEDGE:

MAGICAL KNOWLEDGE:

SUPERHUMAN ABILITY:

## Featured Character Information

*If this character is an original character, please disregard the following section*

SERIES OF ORIGIN:

STATUS IN SERIES:

(i.e. Main character, Secondary character, main villain, villain of the week, etc…)

POINT IN SERIES CHARACTER ARRIVES FROM:

*(i.e. Beginning of series, ending of series, episode #, issue #, etc…)*

## Existing Character Information

*If your character is a new character (i.e. you’ve never played them before) please feel free to disregard this section of this application. Nothing in this section is mandatory.*

OTHER GAMES CHARACTER HAS PLAYED ON:

CHARACTER LOG ARCHIVE URL:

CHARACTER JOURNAL:

## Additional Information

*If there is any other information you can provide, please do so here.*